

## CVUSC Under 7 & Under 8 Playing Rules

### **Law 1 – The Field of Play:**

Length: 30 (Min) 36 (Max) Meters

Width: 20 (Min) 25 (Max) Meters

### **Field Markings:**

Distinctive lines not more than fifteen (15) centimetres wide. The field of play is divided into two halves by a halfway line. The center mark is indicated at the midpoint of the halfway line. A circle with a radius of five (5) meters is marked around it.

**NB: All field markings may be marked by the means of cones (woz-makers)**

### **The Goal Area:**

A goal area is defined at each end of the field as follows:

Two lines are drawn at right angles to the goal line three (3) meters from the inside each goalpost. These lines extend into the field of play for a distance of three (3) meters and are joined by a line drawn parallel with the goal line. The area bounded by these lines and the goal line is the goal area. If 3 v 3 with no goalkeepers, no goal area is required.

### **The Penalty Area:**

None.

### **Flag posts:**

None

### **The Corner Arc:**

None

**Goal Posts:** Club Mini goals will be used and must be placed on the center of each goal line.

### **Law 2 – The Ball:**

The ball must conform to FIFA standards and **must** conform to the FIFA inflation specifications. Size three (3).

### **Law 3 – The Number of Players:**

The match is played by two teams, each consisting of four (4) players, one of which is a goalkeeper.

Players will take equal turns to play in all field positions including the goalkeeper position that must be rotated at half time. It is not necessary that all players play in the goalkeeper position during a single game.

### **Substitutions:**

At any stoppage, substitutions are unlimited.

**Playing time:**

All players SHALL play equal playing time.

**Law 4 – The Players Equipment:**

Conform to FIFA. Non-uniform clothing is allowed based on weather conditions, but uniforms must still distinguish teams. The goalkeeper should wear a colour that distinguishes him/her from both teams. Shin guards are mandatory and must be worn under the socks. Jewelry is not permitted.

**Law 5 – The Referee:**

No referee will be used. Coaches are allowed on the field and will act as the referee/nominated person. Each team's coach will referee a half.

The nominated person's role is to keep players safe and ensure that the game is played under the "fair play" code.

**Law 6 – The Assistant Referees:**

None required, the referee or nominated person decides as to which team the throw in is awarded to.

**Law 7 – The Duration of the Match:**

The match shall be divided into two (2) twenty (20) minute half's. There shall be a five (5) minute break between half's.

**Law 8 – The Start and Restart of Play:**

Conform to FIFA, with the exception of the opponents of the team taking the kick-off are at least five (5) meters from the ball until it is in play. Dropped balls are not part of Small Sided Games Program at this age group and an indirect free kick will be awarded to the team who had possession when the play was stopped.

**Law 9 – The Ball In and Out of Play:**

Conform to FIFA.

**Law 10 – The Method of Scoring:**

Conform to FIFA.

**Law 11 – Offside:**

None other than players making no attempt to come back (cherry-picking) and well in advance of the play.

**Law 12 – Fouls and Misconduct:**

Conform to FIFA with the exception that all fouls shall result in an indirect free kick. The referee or nominated person must explain ALL infringements to the offending player. No cards shown for misconduct. An indirect free kick is awarded to the opposing team at the center spot on the halfway line if a goalkeeper punts or drop-kicks the ball in the air from his/her goal area into the opponents goal area No cards shown for misconduct.

If a player intentionally strikes, deliberately kicks or spits at an opponent, this player must be substituted and will not be permitted to participate further during the game. The coach should inform the player as to why and correct these actions.

**Law 13 – Free Kicks:**

Conform to FIFA with the exceptions that all kicks are indirect and all opponents are at least five (5) meters from the ball until it is in play.

**Law 14 – The Penalty Kick:**

None.

**Law 15 – The Throw-In:**

Conform to FIFA. Re-due until correct.

**Law 16 – The Goal Kick:**

Conform to FIFA except that: it shall be taken from anywhere within the goal area. Opponents must remain at least five (5) meters away from the ball until it is in play.

*Unlike FIFA a goal cannot be scored directly from a goal kick.*

**Law 17 – The Corner Kick:**

Conform to FIFA with the exception that opponents remain at least five (5) meters from the ball until it is in play. *Unlike FIFA a goal cannot be scored directly from a corner kick.*